



Final Date Sheet Mid Semester Examination SPRING-2024

Exam of one subject may be scheduled on more than one days. Students should verify their exam schedule through their admit cards.

Dept: Computer Games Development

Class: BSCGD-II

Day	Thu, 28 Mar 2024	Fri, 29 Mar 2024	Mon, 1 Apr 2024	Tue, 2 Apr 2024	Wed, 3 Apr 2024	Thu, 4 Apr 2024	Fri, 5 Apr 2024
Time	Subject	Subject	Subject	Subject	Subject	Subject	Subject
0800:1000	CS112-Object Oriented Programming	CS130-Database Systems	MA118-Pre-Calculus	EE123-Digital Logic Design	SE101-Introduction to Software Engineering		
1100:1300				CS130L-Database Systems Lab	EE123L-Digital Logic Design Lab	CS112L-Object Oriented Programming Lab	CS112L-Object Oriented Programming Lab
1400:1600			CS130L-Database Systems Lab		EE123L-Digital Logic Design Lab	MA216-Discrete Structures	

Class: BSCGD-IV

Day	Thu, 28 Mar 2024	Fri, 29 Mar 2024	Mon, 1 Apr 2024	Tue, 2 Apr 2024	Wed, 3 Apr 2024	Thu, 4 Apr 2024	Fri, 5 Apr 2024
Time	Subject	Subject	Subject	Subject	Subject	Subject	Subject
0800:1000	CS230L-Database Systems Lab			CG202L-Graphic Design & Illustration Lab		CS230L-Database Systems Lab	CS360L-Computer Networks Lab
1100:1300	CG222-Design and Analysis of Algorithms	CS360-Computer Networks	CG202L-Graphic Design & Illustration Lab	CG202-Graphic Design & Illustration	CS360L-Computer Networks Lab	MA201-Linear Algebra	CS230-Database Systems

Class: BSCGD-VI

Day	Thu, 28 Mar 2024	Fri, 29 Mar 2024	Mon, 1 Apr 2024	Tue, 2 Apr 2024	Wed, 3 Apr 2024	Thu, 4 Apr 2024
Time	Subject	Subject	Subject	Subject	Subject	Subject
1100:1300			MA356-Trigonometry			GM302L-Game Engine Programming I Lab
1400:1600	GM302-Game Engine Programming I	BA241-Principles of Marketing	GM335L-Virtual Reality Game Development Lab	GM368-Web Design & Development	GM335-Virtual Reality Game Development	

Class: BSCGD-VIII

Day	Sat, 30 Mar 2024	Mon, 1 Apr 2024	Wed, 3 Apr 2024	Thu, 4 Apr 2024
Time	Subject	Subject	Subject	Subject
0800:1000	BA356-Entrepreneurship	CY406-Information Security		GM364-Artificial Intelligence for Computer Games
1100:1300			CS270-Professional Practices	